

Ornament Exchange Rules

1. Each player brings one wrapped ornament to contribute. **Cost maximum of \$10**
2. Players draw numbers to determine what order they will go in
3. Players sit at the table where they can see the ornament collection
4. The first player selects an ornament from the pool and opens it
5. The following players can choose to either pick an unwrapped ornament from the pool or steal a previous player's ornament. Anyone who gets their ornament stolen in this way can do the same during their turn, choosing a new ornament or steal from someone else.
6. After all players have had a turn, the first player gets a chance to swap the ornament he or she is holding for any other opened ornament. Anyone whose ornament is stolen may steal from someone else (as long as that person hasn't been stolen from yet). When someone declines to steal an ornament, the game comes to an end.

OTHER RULES

An ornament can only be stolen once depending on crowd size, may increase to twice

Flip for flyer →